|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Str +2 | Dex 0 | Con 2 | Int 0 | Wis 0 | Cha +4 |

****

**MARKIN TOURPAN** (Lawful Good)

AC: 16

Speed: 30

HP: 33 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

--------------------------------------------

Passive Perception: 13

Saving Throws: Str +4

Skill Proficiencies: Persuasion +6

--------------------------------------------

Attack: +4 (Piercing)

Damage: Short Sword (1d6+3)

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Str +1 | Dex +4 | Con +2 | Int +3 | Wis 0 | Cha -1 |

**Hadari Moongaze** (Chaotic Good)

AC: 16

Speed: 30

HP: 45 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

--------------------------------------------

Passive Perception: 14

Saving Throws: Dex +7

Skill Proficiencies: Investigation +6,

Stealth +7

--------------------------------------------

Attack: +4

Damage: Short Sword (1d6+4) (P)

Damage: Long Bow (1d8+4) (P)

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Str +2 | Dex +0 | Con +1 | Int +1 | Wis 0 | Cha 2 |

****

**Targulm Haven** (Lawful Neutral)

AC: 15

Speed: 30

HP: 25 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

--------------------------------------------

Passive Perception: 13

Saving Throws: Cha +4

Skill Proficiencies: Intimidation +4,

--------------------------------------------

Attack: +4

Damage: Hand Axe (1d6+2) (S)